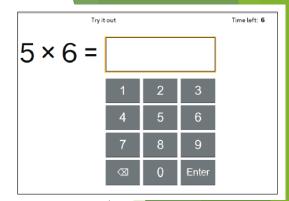
# Year 4 Multiplication tables check

## **Key Information**

- The check will take place over two week in June 2023.
- The purpose of the check is to determine whether year 4 children can recall their multiplication tables up to 12x12 fluently.
- The children will complete the check in school, using an Ipad or a computer. They will have to answer 25 questions against a clock.

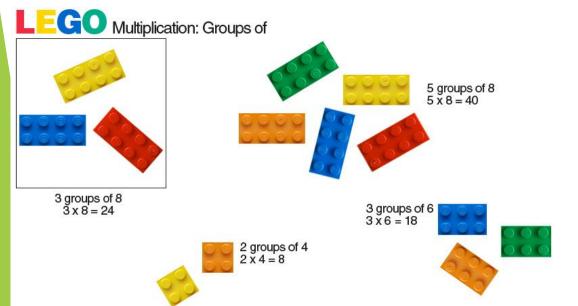
### What the check will look like:



- ► The check will consist of 25 questions.
- Children will be able to use the number pad on screen or on the keyboard.
- Questions will be taken from the 2 to 12 multiplication tables, with more questions from the 6, 7, 8, 9 and 12 times tables appearing more frequently.
- Children will get 6 seconds to answer each question, and there will be a 3 second pause between questions.
- The whole check will take less than 5 minutes to complete.

#### What can you do to help at home?

- Chant the tables or sing songs with your child-there are lots of examples online.
- Ask your child multiplication questions out of order.
- Look for multiplication facts in every day life: "There are 6 people for dinner, if we each have 3 fish fingers, how many fish fingers do I need to cook?"



Commutative	Repeated Addition
Property	3+3+3+3+3=15
5×3=15	5-15
Groups of: 3×	5=15 An Array
3 groups of 5	44444

## Games to play

- <u>Rhyme Time!</u> Silly rhymes and songs can help children to remember these patterns, e.g. '0 2 4 6 8, my mum thinks I'm great' the sillier the better really!
- Bingo! Make a grid of 6 squares on a piece of paper and ask your child to write a number in each square from their target tables. Give them a question and if they have the answer, they mark them off. First one to mark off all their numbers is the winner!
- Number Squares When numbers are placed in a number square, highlighted times tables make a visual pattern. Some children find these very visual patterns help them to remember the table.
- <u>Super Fingers!</u> This is a game for two players! The game is basically a version of rock, paper, scissors but with numbers. Two players count to 3 and then make a number using their fingers. Both players then have to multiply both numbers together and the quickest wins.

