

Rationale and Principles of Art and Design Technology

At St Just Primary School, Art and DT (Design Technology) is taught through a bespoke curriculum, tailored to the needs of our children and ensuring progression in skills and knowledge as they move up through the school. Decisions for the topics covered are based on the following reasons:

- skill progression
- links to topic
- links to local area
- needs of the children particularly in St Just

Through the sequencing of lessons, Art has been covered using 'art concepts' and 'substantive concepts' which ensures that it is taught thoroughly with depth.

Substantive Knowledge		Disciplinary Knowledge
Practical	Theoretical	Disciplinary
<p>In order to make art with increasing proficiency, pupils need to develop practical knowledge in the following areas:</p> <ul style="list-style-type: none"> • Methods and techniques • Media and materials • Formal elements: line, tone, shape, colour, form, pattern, texture 	<p>Children gain knowledge of the history of art through building their knowledge of artists.</p> <p>They consider the meanings and interpretations behind works of art that they study and explore artists' materials and processes.</p>	<p>Disciplinary knowledge refers to the knowledge children acquire to help them understand the subject as a discipline. Pupils learn how art is studied, discussed and judged, considering big questions:</p> <ul style="list-style-type: none"> • What is art? • Why do people make art? • How do people talk about art?
Making Skills	Knowledge of Artists	Evaluating and analysing
Generating Ideas		Using Sketchbooks

